

	Drill	Skill
	55 – Fifty	<ul style="list-style-type: none"> Shooting game

Description	No diagram
<ul style="list-style-type: none"> Player loses, is out of the game, once they collect 50 or more points. Player left after everyone else is out of the game is the winner. Objective of game is to make your shots to avoid collecting points and to add ten points to the value the next player shoots to avoid. Player 1 shoots from any place on the floor. If shot is made player 2 shoots has to make their shot to avoid collecting 10 points. If both player 1 and 2 in sequence make their shots, player 3 now shoots from the spot and has to make their shot to avoid collecting 20 points. If players 1, 2 and 3 in sequence make their shots, player 4 now shoots from the spot and has to make their shot to avoid collecting 30 points. On any missed shot the next shooter has a choice of where they will shoot from and zero points are passed onward. 	
Variations	
<p>a) Game can be played using the 3-point arc. Players must shoot outside the line and may shoot from anywhere on the arc, rather than from a specific spot.</p> <p>b) One ball per player makes the game go quicker as shooter retrieves own ball after each shot.</p>	
Points of emphasis	
<p>1 None. This is simply a fun shooting game for from 2 to 5 players.</p>	